

Code of conduct for Responsible Adults in relation to children (ages 0-15)

We love having families and children at our events. They bring so much to the game and we have specific plots, adventures and encounters aimed at children of all ages. We recognise that some of these rules may appear to be strict but we want to make sure that events are safe and enjoyable for everyone.

- For this point we define “Responsible Adult At Curious Pastimes” (RAACP hereafter) and “Legally Responsible Adult” (LRA hereafter) differently.
 - An RAACP is someone who is responsible as a parent/carer/guardian for a child (0-15) at an event. They may make decisions for that person and are responsible for their wellbeing. All children are only allowed to attend Curious Pastimes with a designated RAACP who MUST be 18 or over.
 - An LRA is the person who is responsible by law for someone under 18.
 - These roles could be fulfilled by the same person but sometimes they are not, for example someone might bring their sibling’s or a friend’s children to an event. They are those children’s RAACP but not their LRA, although they may have been given permission to act as such by an LRA.
 - When booking an event for a child, Curious Pastimes requires contact information for their designated RAACP for the event. If the young person’s LRA is not in attendance, we also require contact information for them.
 - If Curious Pastimes have an issue or concern with a child, they will first speak to the designated RAACP on site. Depending on the nature of the concern, Curious Pastimes may also need to speak to the LRA for the child (for example medical treatment).
- The responsibility for taking care of a child at Curious Pastimes events lies with a particular child’s RAACP **at all times**. Curious Pastimes does not and is unable to provide supervisory facilities for children.
- All children (0-15) MUST have a completed RAACP card that they MUST wear visibly with their character card AT ALL TIMES, listing emergency contact information for their RAACP.
- **Children aged 0-10 must be supervised by their RAACP AT ALL TIMES – they should be able to see their RAACP and their RAACP should be able to see them.** We recognise that RAACPs often share caring and this is perfectly acceptable; they can choose who is responsible for their charges at any time as long as that person is over 18. Children should explicitly know who is responsible for them at any time and adults should explicitly know which children they are responsible for.
- **Children aged 11-15 should know where their RAACP is AT ALL TIMES and their RAACP should know where they are.** We recognise that children in this age range have differing needs, requirements and levels of independence and we want to encourage them to join in with the game as independently as they wish/their RAACP permits.
- If children need support of any kind at any time during an event they can talk to any staff member (referees in white tabards, Event Team members or medical staff in high visibility yellow vests, GOD team members at the Game Organisation Desk, Faction Command Team members/mercenary liaisons of which there are 3 in each faction/the mercenaries, and Faction Referees). The Event Hut/Medical Tent is open 24 hours to help with ANY OOC concerns and is ALWAYS marked on the map released for each event. Staff teams are more than happy to be introduced to children if RAACPs wish to show them where the Event Hut, Referee Hut or GOD are.
- We recognise that young children sometimes do go out of sight of their RAACP. If an RAACP does lose sight of their child, a staff member should be informed as soon as possible. The staff team have a protocol for finding children on site and an incident like this takes priority over game activities and other

OOO concerns. Children should be encouraged to find and stay with the nearest member of staff in the event they lose sight of their RAACP.

- **Children (0-15) MUST sleep in the same area as their RAACP and children under 10 should be supervised while asleep AT ALL TIMES as per the rule above.** In Character (IC) areas can be very raucous and noisy, and we run encounters and fights up to 2am, so families should take this into consideration if choosing to sleep in IC spaces.
- **Children (0-15) are not permitted to take part in battles or skirmishes. Children and young people may not enter the battlefield/skirmish area while a battle or skirmish is in progress.** As we run dynamic battles at Curious Pastimes, even standing at the side to observe is not permitted as attacks can come in from any direction during battles and skirmishes.
- Children (0-15) are actively encouraged to come and monster with their factions, but they should be accompanied by their RAACP. We have a wide range of roleplaying and non-combat focused monster encounters, some specifically designed for children and young people.
- Children under 14 are not permitted to take part in ANY combat focused monster encounters. 14-15 year olds may take part in combat focused monster encounters during the day (before 8pm), when directly accompanied by their RAACP and at the ultimate discretion of the referees running the encounters (some encounters may not be suitable).
- Children may join in with fighting AS THEIR CHARACTERS during camp attacks/encounters around camp areas if they have explicit permission and are directly accompanied by their RAACP. Some of these attacks/encounters may be 'surprise attacks' which may not be broadcast in advance. These may not be suitable for young children. RAACPs must make individual decisions about the safety of camp-based scenarios for their own children/young people.
- Curious Pastimes may organise specific activities aimed at children. Any child attending these activities must be supervised by their RAACP for the entire duration as appropriate in relation to the above. The staff running these encounters are there to facilitate the game and cannot take responsibility for children.
- Breaking the code of conduct/game rules or policies may result in a participant being asked to leave site and/or being banned from events.